



Timewalker

"Software Game Suite"

Mr. J.V. Presogna
Presogna Productions
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Included:

NEW: "Save the Warehouse" Game
© 2006

NEW : "ICommand" Game
© 2006

the Original **Rough Cut** of the
"Timewalker and Midnight" Comic Book
and
a History of **Timewalker and Midnight**,
the 2 superheroes who can fight crime by controlling time.

Take the Tour

You **must have** the "Java SE 6 Java Runtime" Edition for some features.
<http://java.sun.com/javase/downloads/index.jsp>

The Timewalker "Software Game Suite" has been tested on Windows Vista.
The installer will install **ONLY** on a Windows Operating System.

"Save the Warehouse" Game

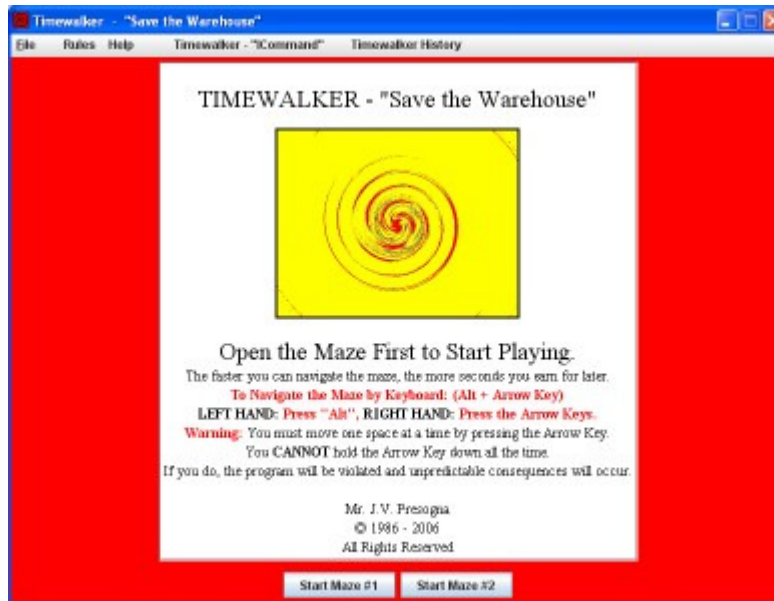
This game is a race against time to save a warehouse from exploding.
You must first get through a maze (your choice of two).
The quicker you get through the maze, the more seconds you earn.
The seconds you earn are used when you disarm the bomb.

Screenshots

Main Window - "Save the Warehouse"

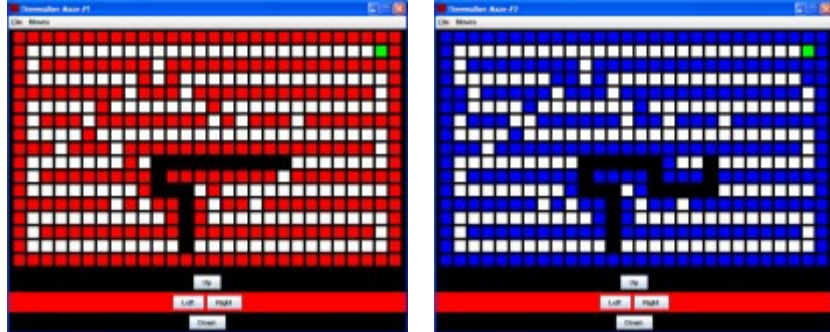
This prepares you for the maze, because the clock starts immediately.
Make sure you know what you're supposed to do when the maze opens.

Be ready to move quickly.



You get a RED maze or a BLUE maze.
The path is white.

When you move through the maze, the path becomes black.



The maze can be navigated by the keyboard, or by buttons, or by the menu.
It is advised that you **use the keyboard**, because it is much faster.

You press "Alt" with the LEFT HAND.
You press "Arrow Keys" with the RIGHT HAND.
If you hit the wall, you are temporarily warned,
but you can keep going.

Warning: You must move one space at a time by pressing the Arrow Key.
You CANNOT hold the Arrow Key down all the time.
If you do, the program will be violated and unpredictable consequences will occur.

When you reach the end of the maze, your time is calculated.
That is how much time you get to save the warehouse.
You never get less than one second, even if you crash in the maze.
Try to earn 16 seconds or more to save the warehouse.

; -)

You will see a message box, and then go to the warehouse.

The warehouse must be saved from exploding.

When the window opens, the Timer is not started yet.

Everything is disabled, to give you time to get ready.

You'd never save the warehouse if the Timer was already started.

Once you are ready, you start the Timer and go through the process.

You have 4 tiny windows to disarm before the warehouse explodes.

You have to cut wires, and you have to use digits.

Your mouse does the work here, so be good with a mouse.

After you disarm windows 1, 3, 4 and 6, hit the Flag Button to WIN.

Start

Exploding

Winner



Click on the wire, and it snaps, but it might be the wrong wire.

The wires and digits are set at RANDOM.

You never know which until you start.

Once the Timer starts, there is no turning back.

"ICommand" Game

This game is a test of your reflexes and shooting ability.
When the main Window opens, it is flashing.
One second you see the sign, the next second you see the spaceships.

Screenshots

Main Window - "ICommand"

The buttons at bottom correspond to the screen at top.
You click a button to shoot.

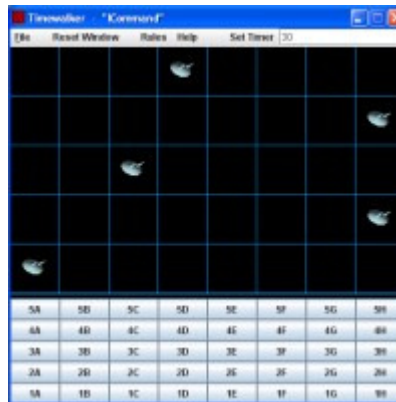


The spaceships appear at RANDOM.
You never know where they will be when the screen flashes on.

Example 1



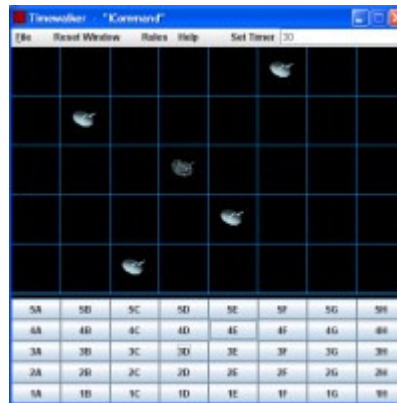
Example 2



You have one second to shoot down a spaceship.

It's a HIT

The screenshot below shows a spaceship being hit.



Check area 3-D on the Space Grid.
The spaceship will explode and disappear from view.
The object is to eliminate all 5 spaceships.

You can set the Timer to your own speed, if you like.
Default speed is 30 seconds to hit all 5 spaceships.
Don't just sit back and wait for the random spaceships.
The portion of the screen you're waiting on may never be entered.
Remember, it is RANDOM.

Where the spaceships are is completely random.
So, be ready to shoot.
Be ready to move your mouse.

Timewalker History

Timewalker began in 1986 as a novel.
It is a registered copyright.

The 2 games in this package were developed in 2006.

The software includes a history of Timewalker and Midnight,
the 2 superheroes who fight crime by controlling time.

It even includes the Original Rough Cut Comic Book.
Before a comic book is published, it goes through stages.
The original black and white drawings are included,
before the inking, lettering and painting.

Screenshot

Page 3 of the Rough Cut





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Mr. J.V. Presogna, Owner

The Price of this Item (Re-issued in 2007): \$2.00

Timewalker

"Software Game Suite"

All work is original work by Mr. J.V. Presogna

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Make sure you have installed JAVA SE 6 Runtime!

You **must have** the "**Java SE 6 Java Runtime**" Edition for some features.

<http://java.sun.com/javase/downloads/index.jsp>

The Timewalker "Software Game Suite" has been tested on Windows Vista.

The installer will install ONLY on a Windows Operating System.

**By purchasing and downloading Timewalker "Software Game Suite"
you certify that you have read and understand the PDF Preview and License,
that you have a WINDOWS Operating System, and
that you have JAVA SE 6.0 Runtime.**



Timewalker
"Software Game Suite"
by
Mr. J.V. Presogna
Presogna Productions

<http://www.go2jvp.com/>

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